



外语课堂的多感官教学

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什么是多感官教学

多感官教学主要是通过各种方式，对学生的听觉、视觉、运动、语言、感觉等各个感官的刺激，同时通过创设良好的教学情境，有效地调动学生的视觉、听觉、动觉，使学生的多感官受到信息的刺激，从而提高教学效率和学生们学生的学习兴趣。



为什么要多感官教学？

See it



视觉

Visual

Say it



Auditory

听觉

Do it



Kinesthetic

动觉



哪种学习方式对您的学习更有效？

- Go to www.menti.com
- use the code 14 72 0
- 或者扫一扫右边的二维码
进入www.menti.com
然后输入数字 14 72 0



活动一：Star Pass 星迹传球



活动目的：帮助学生练习认字，读句子，记忆句型等。同时调动了学生的听觉，视觉和动觉多感官的学习方式。

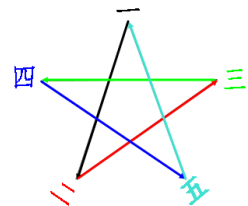
步骤

第一步：每组5到7人，学生站一个圆圈。以形成五星轨迹的模式传球。

第二步：学生一边说他的句子或词语，一边以同样的轨迹传球给队友。

第三步：学生传几圈以后，老师可以不再展示句子或词语。学生们凭记忆或团队合作继续一边说他的句子或词语，一边以同样的轨迹传球给队友。

第四步：在传球过程中没有掉球，也能流畅说出句子或词语的队赢。

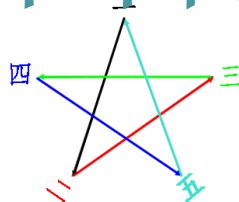


Star Pass 星迹传球



- 起床
- 穿衣服
- 刷牙
- 吃早饭
- 上学
- 放学

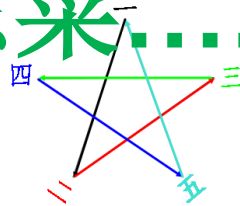
- 早上五点半起床
- 先穿衣服
- 再刷牙
- 然后吃早饭
- 吃完早饭后，早上七点上学。
- 下午两点十八分放学



Star Pass 星迹传球



1. 我爱吃甜的，
2. 就喜欢上海菜；
3. 柯林爱吃辣的
4. 就喜欢吃四川菜、湖南菜。
5. 要是喜欢比较清淡的，
6. 就吃广东菜.....



活动二：烫手山芋



活动目的：帮助学生在玩中认字，练字。
刺激了视觉、听觉、动觉，还练习了说。



烫手山芋

第一步：学生每人一个小白板，一支笔，围坐成一个圆圈。

第二步：每个人在白板上写一个不一样的词。

第三步：一个学生说：“我的（词）碰[pèng]（词）。”
说完就擦掉写的词，再写一个不同的词。

第四步：被“碰”的学生接着说：“我的（词）碰[pèng]
（词）。”

第五步：重复第三、四步继续活动。

第六步：当音乐停[tíng]时，没说完的学生就“烫死[sǐ]了”。
然后坐在传给他的同学的后面。

第七步：活动继续，最后三名没被“烫死”的学生获胜。



烫手山芋

味道
酸
甜
苦
辣
咸

新鲜
清淡
油
香
嫩
口味
淡



活动三：摸乌龟

活动目的：以玩扑克牌的方式帮助学生认字、组词。

步骤：

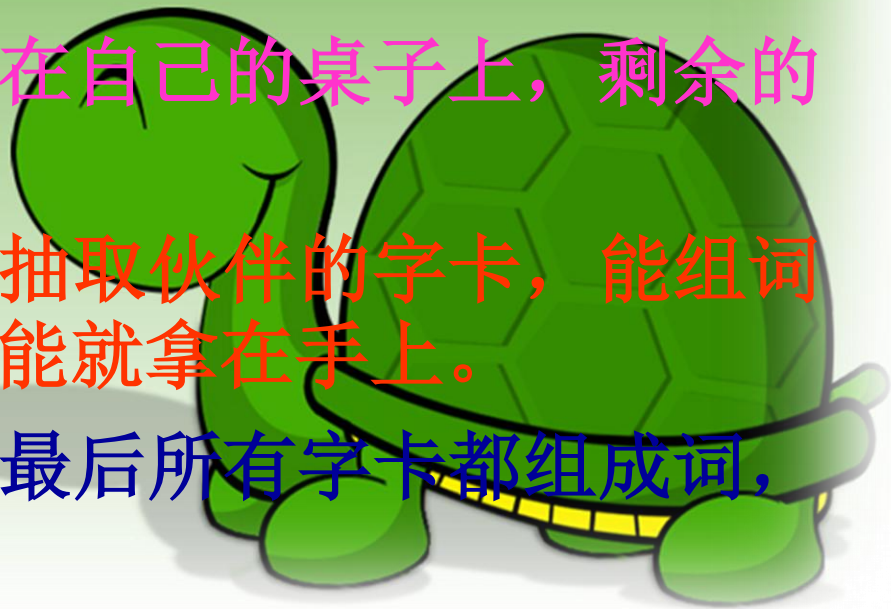
第一步：两到四个学生一组，每组一副摸乌龟字卡。

第二步：轮流抽取卡片，直到卡片分配完。

第三步：将能组词的字卡排在自己的桌子上，剩余的
字卡拿在手里。

第四步：轮流以顺时针方向抽取伙伴的字卡，能组词的
字卡就排在桌子上，不能就拿在手上。

第五步：继续第四步，直到最后所有字卡都组成词，
手里拿着乌龟卡片的输。



上	起	睡	放
吃	洗	刷	做
回	听	看	
学	课	床	饭
觉	脸	牙	功课
家	音乐	电视	

Chinese 1 Daily routine 日常生活 摸乌龟游戏

请写下你组成的十组词语。Please write down the ten phrases you made

from this game, then write their meaning and pinyin.

	Chinese characters 词组	English meaning 英文意思	Pinyin 拼音
1			
2			
3			
4			
5			

活动四：1-1-1-1-2 伙伴分享

步骤：每两个人一组，先商量好谁是“**A**”谁是“**B**”。然后跟随下列步骤做活动。

第一个一分钟：伙伴**A**：说一说你的寒假计划。

第二个一分钟：伙伴**B**：复述**A**说的。

第三个一分钟：伙伴**B**：说一说你的寒假计划。

第四个一分钟：伙伴**A**：复述**B**说的。

最后两分钟：两个伙伴一起讨论关于前四分钟分享的内容。可以问问题，澄清所听到的，或者分享更多有趣的事。

五：沙滩球 Beach ball

Direction: 步骤

第一步: The class will be divided into two teams. You will be seated, facing each other in two lines.

第二步: The teacher will put 3 small hula hoops in a straight line. Put two small cones or tape to mark the line where the students start. The first hoop counts for 2 points, the second for 3, the third for 5. Anything outside of the hoops is 1 point.

第三步: Each team will take turns to send one member play the game. Every student will roll the beach ball to determine the number of points. And answer a question for his/her team after every other classmates wrote their answers on their own whiteboard.

第四步: If the student's answer is correct, his/her team will win the points.





六： 句子争夺 Sentence Scramble

Direction: 步骤

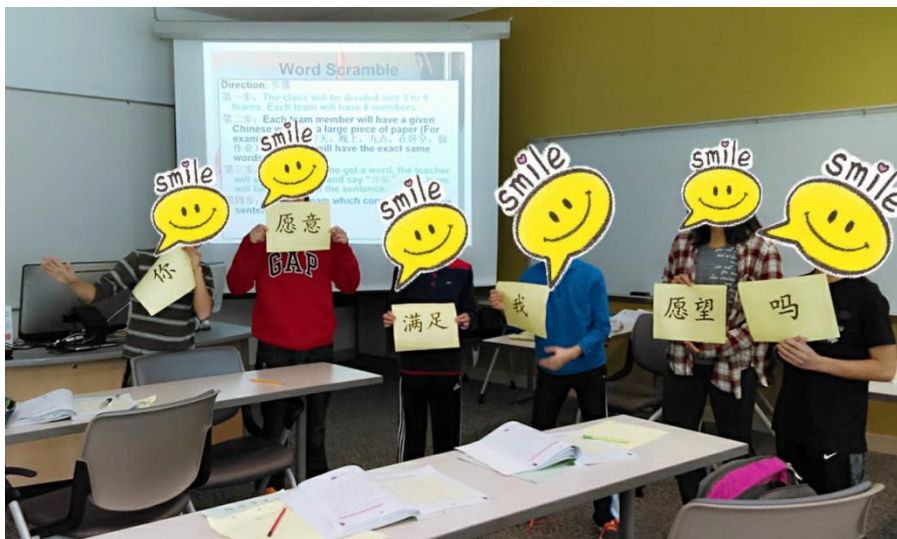
第一步: The class will be divided into 3 to 4 teams. Each team will have 6 members.

第二步: Each team member will have a given Chinese word on a large piece of paper (For example, 妹妹, 昨天, 晚上, 九点, 在卧室, 做作业) Each team will have the exact same words.

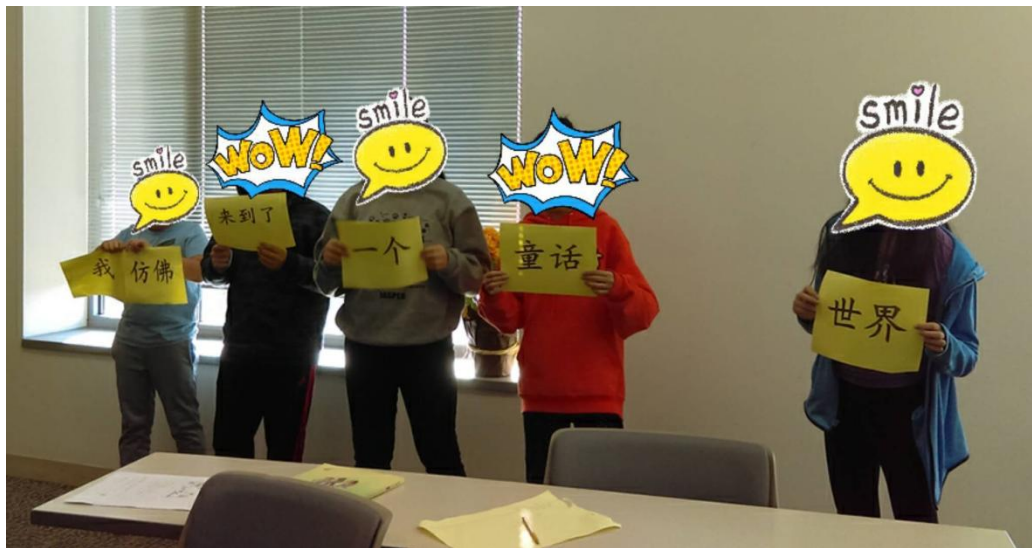
第三步: When every one get a word, the teacher will say a sentence and say “开始”. The team will line up to form the sentence.

第四步: The first team which correctly forms the sentence wins.

Any team that starts before the word “开始” automatically loses the game.



句子争夺



Conversation Circle

七：谈话圈



学生必须说五次，才可能得到 100%的参与分。

Student have to speak 5 times for 100% on a participation grade.

The rules:



- No question can go unanswered.
- Yes, no, why, and "and you?" or other one word answers don't count as participation.
- At least three people have to answer the question before a new question can be introduced.
- No English allowed, ever (unless the teacher need it for coaching purposes or the student have to use it for specific questions or clarification)

寒假旅行计划



1. 今年寒假什么时候开始?
2. 你寒假有什么计划?
3. 你打算去旅行吗? 去哪里旅行?
打算去多久?
4. 你去过哪些城市?
5. 你有没有护照? 你办过中国签证吗?

八： The fruit ice cream Dance

水果冰淇淋舞

Direction: 步骤

第一步: Each students will tape one fruit vocabulary on the shoulder.

第二步: Students dance around when the music starts.

第三步: When the music stops, the teacher call such as strawberry watermelon banana ice cream, the students need find correct fruit to make this type of ice-cream.

第四步: The students couldn't make this ice cream must sit down.

第五步: Play a few rounds. The winners are the lost three students left in the end of the game.

九： Body Webbing

Direction: 步骤

第一步： Each team will have three members. Each team will be signed a reading. Each team will have a large card for writing big idea, several small card for each member write supporting details.

第二步： After reading individually, team members will think the main ideas. Write on the big card and tape it to one member's stomach.

第三步： Continue write key details on the note cards and tape them to the same member's limbs.

第四步： Discuss with the team members, then share their body webbing with the entire class.

十： Peer Editing Hop

Direction: 步骤

第一步: You will have 10 minutes to write a short story on a piece of paper.

第二步: When completed, you will spread your stories face down around the center of classroom floor.

第三步: When the music starts, you will hop around the papers in a circle.

第四步: When the music stops, you will pick up the closest story, and begin to proof read the story. And use color marker circle three mistake from the paper. Also write the corrections.

第五步: Stories will then be spread in the center of room again. Then continue the steps 3 to 4.

第六步: Continue activity for a few rounds. At the end, everyone will pick up their own papers, and view the suggested corrections from their peer.



Reference

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谢谢

